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→ Classification codes A: Physics, 4-5



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2	BRS	L2	506	703/11.ccls.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWEN T; IBM_TDB	2006/10/03 12:47
3	BRS	L3	683	(hewlett-packard).as. and simulation	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWEN T; IBM_TDB	2006/10/03 13:12
4	BRS	L4	1	(hewlett-packard).as. and simulation and animat	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWEN T; IBM_TDB	2006/10/03 13:12
5	BRS	L5	1	(hewlett-packard).as. and animat	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWEN T; IBM_TDB	2006/10/03 13:12

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7	BRS	L7	8	animat same simulation	US- PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWEN T; IBM_TDB	2006/10/03 13:13



animat portions versions "simulation"

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Commercial simulation over the Web - group of 5 »

L Whitman, B Huff, S Palaniswamy - Proceedings of the 30th conference on Winter **simulation**, 1998 - [portal.acm.org](#)

... 2.2 Java **Versions** of Existing **Simulation** Languages ... to output an AVI file from the **simulation** which will enable "playback" of the **animation portion** of the ...

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Adding animation to a simulation using Proof TM - group of 4 »

JO Henriksen - **Simulation** Conference Proceedings, 2000: Winter, 2000 - [ieeexplore.ieee.org](#)

... playback, to speed up or slow down the viewing speed, or show all or a specific **portion** of an **animation**. ... 3.1.3 The Concurrent (DLL) **Version** of Proof ...

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An emergency department simulation model used to evaluate alternative nurse staffing and patient ...

MA Draeger - Proceedings of the 24th conference on Winter **simulation**, 1992 - [portal.acm.org](#)

... The Personal **version** of GPSS/H (Wolverine ... **PROOF** (Wolverine Software Corporation) **simulation animation** software is used for the graphic **animation portion** of the ...

[Cited by 12](#) - [Related Articles](#) - [Web Search](#) - [BL Direct](#)

General-purpose concurrent and post-processed animation with proof TM - group of 5 »

JO Henriksen - **Simulation** Conference Proceedings, 1999. Winter, 1999 - [ieeexplore.ieee.org](#)

... playback, to speed up or slow down the viewing speed, or show all or a specific **portion** of an **animation**. ... 3.1.3 The Concurrent (DLL) **Version** of Proof ...

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[book] User's Guide for Smokeview Version 3.1 a Tool for Visualizing Fire Dynamics Simulation Data - group of 2 »

GP Forney, KB McGrattan - 2003 - [fire.nist.gov](#)

... Interior **portions** of the scene may now be seen more ... a snapshot of an isosurface file **animation** at several ... are specified in the FDS input file (**version** 1.01 or ...

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Proof animation: reaching new heights in animation - group of 2 »

NJ Earle, JO Henriksen - Proceedings of the 26th conference on Winter **simulation**, 1994 - [portal.acm.org](#)

... is higher than the 640x350 standard **versions** of Proof ... when drawing the static background

portion of the ... enhances the **animation** especially for systems that have ...

[Cited by 13](#) - [Related Articles](#) - [Web Search](#)

Windows-based animation with PROOF

JO Henriksen - Proceedings of the 30th conference on Winter **simulation**, 1998 - portal.acm.org
 ... up or slow down the viewing speed, or show all or a specific **portion** of an **animation**. ...
 A user-callable **version** of Proof is available in the form of a Dynamic ...
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An Interactive, Visual Simulator for the DLX Pipeline

Y Zhang, GB Adams - IEEE Computer Architecture Technical Committee Newsletter, 1997 - ncsu.edu
 ... For each **version**, parameters such as the number of ... The Tomasulo **animation** shows and
 makes available a like ... and to avoid starting the interesting **portion** of a ...
[Cited by 8](#) - [Related Articles](#) - [View as HTML](#) - [Web Search](#)

Software for **simulation** - group of 4 »

J Banks - Proceedings of the 25th conference on Winter **simulation**, 1993 - portal.acm.org
 ... models, or **portions** thereof, ean be reused for other ... One software package available
 for **animation** is discussed which ean ... latest release of GPSS/H is **version 2.0** ...
[Cited by 31](#) - [Related Articles](#) - [Web Search](#) - [BL Direct](#)

Goal-oriented requirements animation

H TRAN VAN, A VAN LAMSWEERDE, P MASSONET, C ... - IEEE international
 requirements engineering conference - cat.inist.fr
 ... The principle is to simulate an executable **version** of the requirements model and ...
 It is also not possible to focus the **animation** on particular **portions** of a ...
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An industrial application of behavior-oriented robotics - group of 2 »

A Birk, H Kenn - Robotics and Automation, 2001. Proceedings 2001 ICRA. IEEE ..., 2001 -
 ieeexplore.ieee.org

... Figure 2: The **first version** of the RoboGuard base includes a network-computer, the ...
 of the Third International Confer- ence on **Simulation** of Adaptive Behavior. ...

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Applying Behavior-Oriented Robotics to a Mobile Security Device - group of 3

»

A Birk, H Kenn - LECTURE NOTES IN COMPUTER SCIENCE, 2001 - Springer

... Fig. 3. The **first version** of the RoboGuard base includes a network ... The **animat** path
 to ai. ... of the First International Conference on **Simulation** of Adaptive Behavior ...

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Using Classifier Systems as Adaptive Expert Systems for Control - group of 8

»

O Sigaud, P Gerard - LNAI, 1996 - Springer

... But, though a **simulation** driven only by these efficiency criteria could reveal ... This
 is generally achieved through programming a **first version** of the automaton ...

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Learning behavior-selection by emotions and cognition in a multi-goal robot task - group of 17 »

SC Gadanho - The Journal of Machine Learning Research, 2003 - portal.acm.org

Page 1. Journal of Machine Learning Research 4 (2003) 385-412 Submitted 11/02;

Published 7/03 Learning Behavior-Selection by Emotions and Cognition in a ...

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[book] Parallel Problem Solving from Nature-Ppsn V

A Eiben, AE Eiben, T Back, M Schoenauer - 1998 - books.google.com

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(Eds.) Parallel Problem Solving from Nature - PPSN V 5th ...

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[book] Computers, Teachers, Peers: Science Learning Partners - group of 4 »

MC Linn, S Hsi - 2000 - books.google.com

... want to know Chapter 3: Making thinking visible—Explaining mistakes, **animat**-ing
 science ... from Apple Computer, Inc., and we launched the **first version** of the ...

Cited by 164 - [Related Articles](#) - [Web Search](#)

[book] Intelligent Bricks - group of 3 »

J Nielsen - adaptronics.dk

... the real world with sufficient detail and problems occurring in **simulation** might
 not ... This means that the different **animat** species will always have their own ...

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Artificial motives: a review of motivation in artificial creatures - group of 4 »

T SAVAGE - Connection Science, 2000 - Taylor & Francis

... for a review of artefactual models which include a motivational dimension in artificial neural and other parallel distributed **animat** control mechanisms. ...

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